



Article

Educational Intervention through a Board Game for the Teaching of Mathematics to Dyslexic Greek Students

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Abstract: The main purpose of this study was to investigate the effectiveness of an intervention strategy in teaching mathematics based on a board game, using the curriculum of mathematics in Greece, called Adapted Analytical Programs (A.A.P.). This research was conducted on secondary students in Greek General Schools over a period of five weeks. One hundred and twenty-four 12-to-13-year-old dyslexic students participated in the study. A pre-test and a post-test with exercises in the chapter of fractions were used to assess the improvement in students' performance. The assessment showed that this intervention strategy improved dyslexic students' performance. The results of the research indicate that integrating a board game adapted to mathematics into the secondary school curriculum could have positive effects on dyslexic students.

Keywords: mathematics; dyslexia; analytical programs; intervention

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1. Introduction

The Yemen Dyslexia Association (Emerson 2015) defines dyslexia as 'A functional disorder of the left side of the brain. It causes difficulty in reading, writing or mathematics associated with other symptoms, such as weakness in short-term memory, ordering, movements and directions awareness'. People with dyslexia find it difficult to connect speech with writing because they have deficiencies in the phonological component of the language. The difficulty of accurately and easily deciphering can affect reading comprehension and vocabulary development. Spelling difficulties can affect the production of written speech as well. Within this context, dyslexia is not a sign of low intelligence, laziness or poor eyesight. On the contrary, it occurs in the whole range of mental abilities of the individual. According to the law on education of people with disabilities (Disabilities Education Act), the functional definition of dyslexia is 'special learning disability' (Futterman and Futterman 2017).

It is a disorder in one or more of the basic psychological processes involved in understanding or using language, speech or writing and can manifest itself in the imperfect ability of a person to hear, think, speak, read, write or carry out mathematical calculations. The most persistent problem, however, seems to be diction (Roitsch and Watson 2019). More specifically, when a student with dyslexia begins to learn how to read, they have difficulty with the level of voice or sound, which adversely affects spelling and reading. Secondary consequences may include reading comprehension problems and reduced reading experience, which may impede the development of vocabulary and background knowledge (Roitsch and Watson 2019).

Dyslexia is one of the most common neurodevelopmental disorders in children. About 5–10% of school-age children suffer from dyslexia, which is more common in boys (Huang et al. 2020a); the aetiology and pathogenesis of dyslexia have not yet been clearly defined. Rüsseler et al. (2017) have found that children with dyslexia may be associated

with genetic and/or brain injuries, brain dysplasia, malnutrition and so on. External factors, such as school, family environment, childhood education, living environment and other factors, can also affect children's reading skills. According to Huang et al. (2020b), children's living and learning environment has significantly affected their learning skills. The result is that children with dyslexia have negative emotions about their self-image and relationships with classmates and family. In terms of social interaction, children with dyslexia lack social skills due to stress or low self-esteem and have problems with adapting themselves to social circumstances (Abd Rauf et al. 2020). Additionally, the incidence of anxiety and depression in children with dyslexia is also higher than in typical children, with more negative behaviours, higher suicide rates and increased antisocial behaviours (Abd Rauf et al. 2018).

Muhamad et al. (2016) support that 'teachers enjoy teaching maths to students with dyslexia but find that adequate training, teaching experience, and exposure to multiple teaching strategies are required for success'. According to Macrae et al. (2003), the student may also have difficulty with numerical facts, retrieving the theorems and the formulas that are needed and even more with mathematical relationships. In multi-step problems, students often lose their way or skip sections and do not consider all the relevant aspects of the problem. This results in their inability to make the necessary combinations and achieve a final solution. In support of this, Witzel and Mize (2018), in their research, corroborate that having legislative support for students with dyslexia and dyscalculia is beneficial. Employing empirically validated assessments and strategies is even better. According to them, teachers and teacher candidates alike must learn how to evaluate and guide students with dyslexia. In addition, in real teaching situations, dyslexic students appear to have less potential when asked to address certain assignments. Additionally, mathematics is reinforced through practice. For this reason, towards the end of a lesson the teacher often assigns a handout or some exercises from the official textbook for students to complete at home. While typical students may have completed the task before the next lesson, the dyslexic student will have completed perhaps three-fourths, and, in effect, they receive less reinforcement. This leads to a decrease in the student's confidence in their ability to complete a set task. Furthermore, as Grehan et al. (2015) state, there is no one standard approach to providing support in mathematics which will cater for the needs of all students. Macrae et al. (2003) state that dyslexia may also cause slow reading, or the student may not understand what they have read. Finally, frequent problems arise when learners are asked to associate a concept with its symbol or function.

All the aforementioned reasons attest that a significant number of students with learning disabilities have certain difficulties in mathematics. Cook et al. (2019) state that 'the research in mathematics is underdeveloped in such a way that special educators as well as general educators must make instructional decisions based on the best evidence when planning instruction for students with learning disabilities'. These students' have difficulties in assimilating and understanding at the same pace during the lesson. Frequent repetitions are needed and, of course, someone who explains what the teacher says in simpler ways. In another study (Shin and Bryant 2016), it is mentioned that students can become more proficient problem solvers if they are able to use models to represent the structure of the problem in a diagram or graphic organizer. Researchers (Bryant et al. 2014) have pointed out that even the most struggling students can benefit from a small group intervention that is intensive, strategic, and explicit. Furthermore, according to Robinson (2017), effective models of inclusive teacher education will be likely to adopt a collaborative approach to professional learning and development. So, common educational programs for different groups of people with special educational needs are likely to be found, to a greater or lesser extent, in every educational system. Educational programs can be used in every level of education so that they can help students with special needs. For example, in schools with a large student population, the number of students with special needs is adequate to form homogeneous classes of learners who share the same level of learning difficulties. However, in educational systems which have only

recently begun to provide targeted special education services to people with physical, mental, and multiple disabilities, this situation is increasing dramatically. An example of such a system is the Greek education system. In the last decade, it has been observed that the number of students with physical, mental, or multiple disabilities participating in educational programs of the Ministry of Education, mainly at the level of secondary education, has multiplied (Papadimitriou and Tzivinikou 2019).

This research aims to investigate the effectiveness of the APS of the Greek Ministry for students with dyslexia in the course of mathematics in high school. In the same vein, it is directed towards indicating the need to design more comprehensive analytical programs for dyslexic students or to improve and supplement the existing ones. Accordingly, the grounds towards more effective teaching of mathematics to students with special needs will be set. Furthermore, it must be mentioned that a comprehensive presentation and comparison between an intervention in mathematics with the Adapted Analytical Programs for students with dyslexia is included. This happens because, in Greece, there are two analytical programs for every subject, one for students with special needs named 'Adapted Analytical Programs' (A.A.P.) and one for typical students named 'Analytical Programs'. The A.A.P. for students with special needs, which refer to dyslexic students as well, contain exercises with graphs and pictures. The Ministry of Education publishes them to guide the teachers on how implement each lesson.

2. Materials and Methods

2.1. Objective/Research Questions and Hypotheses Control

This research aims to examine the performance of students with dyslexia who are taught mathematics according to the A.A.P. In essence, the researcher aims to investigate the need to design more comprehensive analytical programs for dyslexic students or to improve and supplement the existing ones, with the ultimate goal of improving the field of special education and effectively teaching mathematics to students with special needs. Consequently, the objectives that arise from the literature review and the context in which they will be explored are:

- Identifying difficulties of students with dyslexia in mathematics.
- Critical evaluation of A.A.P. (adapted analytical programs) of mathematics for students with dyslexia.
- Exploring if an intervention based on a board game using A.A.P. helps dyslexic students.

Achieving these objectives requires answering the following questions which account for the research questions:

- Are the A.A.P. helping students with dyslexia to understand mathematics?
- Are the exercises and suggested activities from the A.A.P. sufficient for such an adapted teaching?
- Does the intervention program using A.A.P. help dyslexic students?
- Is there a significantly positive relationship between the performance of dyslexic students and their attendance of the A.A.P.?
- Is there a significantly positive relationship between the performance of dyslexic students and their participation in the intervention program?

2.2. Participants

The participants of the present study were 124 students who had been diagnosed with dyslexia. Informed consent was obtained from the parents of all children. The students had been diagnosed with dyslexia by their Local Certified Government Agencies. The control group (C.G.) consisted of 61 students with dyslexia and the experimental group (E.G.) consisted of 63 students with dyslexia. In Table 1, the number of students of each group and the type of each student are presented analytically. The selected samples randomly consisted of seventh graders, aged 12–13 years old, from many different schools

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in Greece, mainly from the region of Attica and Lesvos Island. The students were selected by the principal and the teachers of each school and agreed to participate with consent provided by their parents. The selection criteria of the sample were determined both by the principal of each school and the responsible teachers of each class, who indicated the students diagnosed with dyslexia.

Table 1. Gender of each Group.

	C.G.	E.G.	Total
Male	32	135	67
Female	29	28	57
Total	61	63	124

(C.G. refers to Control Group and E.G. refers to Experimental Group).

2.3. Variables—Measures

In Table 2, variables' denomination and their corresponding categorization are shown.

Table 2. Independent variables.

Variables	Categories
Gender	Male
Gender	Female
Mathadas tanahina	A.A.P. to C.G.
Method of teaching	Intervention to E.G.

(A.A.P. refers to Adapted Analytical Programs).

In Table 3, dependent variables' denomination and their corresponding dimension and definition are shown.

Table 3. Dependent variables.

Variables	Definition	Dimension
		Performance of D.S. in the chap-
Evaluation of performance of D.S.	8 questions with a scale 0–20	ter of fractions in mathematics
in pre-test	o questions with a scale 0–20	before teaching A.A.P./interven-
		tion
Evaluation of performance of DS		Performance of D.S. in the chap-
Evaluation of performance of D.S. in intervention program	25 questions with a scale 0-25	ter of fractions in mathematics
In intervention program		during the intervention program
		Performance of D.S. in the chap-
Evaluation of performance of D.S.	8 questions with a scale 0–20	ter of fractions in mathematics
in post-test	o questions with a scale 0–20	after teaching A.A.P./interven-
		tion

(D.S. refers to Dyslexic Students).

2.4. Design of the Research

A quantitative approach has been adopted because the collection of information drawn from the data to investigate the research questions, was based on numerical measurement and statistical analysis in order to determine a pattern of performance in mathematics. Based on this, the quantitative research offered a chance of generalizing the results obtained in a broader sense, although controlling the groups studied in terms of their number and size should be considered. Similarly, it has given the opportunity of reproducing and an accurate perspective on specific points of these groups, thus facilitating comparison with other studies of a similar nature (López-Hernández et al. 2005).

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This is carried out as a correlational study, the purpose of which was to examine the relationship between two categories or variables in a specific context (López-Hernández et al. 2005). It is attempted to measure the degree of the relationship between dependent and independent variables. These were the performance of dyslexic students attending the A.A.P. against their performance attending an alternative intervention program based on a board game.

2.5. Procedure

All data during the pre-test, intervention, and post-test phases of the study were collected at three time points over a period of 3 months, through filling out forms in the classroom. The filling out of forms lasted for a total of 7 teaching hours (45 min) for every student and took place during the scholar time. More specifically, the whole procedure contained 1 teaching hour at pre-test, 10×22 min for intervention/teaching of the analytical programs and 1 teaching hour at post-test. The forms were devised in order to collect the answers of the target students. The dependent variable was the total knowledge/performance of each student. The designed test about fractions is intended to measure students' knowledge of fractions and subsequently their performance.

Initially, the parents of students with dyslexia were informed about the basic principles and aims of this research, giving their signed consent. Concerning the 61 dyslexic students who were assigned to the Control Group were going to attend only the A.A.P., while the remaining 63 students who were in the Experimental Group were going to participate in the alternative intervention. The next step was to inform the principal of the school and the teachers and to ensure that they could participate in this project. A time and date were set for the teaching through the A.A.P. to the C.G. and another time and date for the implementation of the intervention to the E.G. It should be mentioned that all the students knew that they could leave the project any time. This option provided them with a sense of safety, stability, and control over the intervention process.

2.5.1. Pre-Test

Pre-test was carried out before the intervention and the teaching of A.A.P. and involved all students filling out forms for 1 teaching hour (45 min). They were asked to answer some questions about the fractional operations and a combination of them in a problem in two stages. There were exercises of increasing difficulty and a variety of arithmetic operations so that the student can be examined in all thematic units. All the students answered the questions prior to the teaching of the topic relying only on the knowledge they had from previous classes. The pre-test showed the performance and the level of acquisition of each student in fractions. A graded scale of 0–20 corresponded to each student. There were 8 exercises, and each student could reach 20 points if they answered all questions correctly and 0 point if they answered everything wrong. Each correct answer was giving 1 point and each incorrect answer was giving 0 points. After the collection of pre-test data, the students with dyslexia were allocated to the C.G. and to the E.G.

2.5.2. Intervention

The board game was implemented over a period of 5 weeks on a weekly basis consisting of 10 sessions. Each session lasted 22 min and took place twice every week after the end of classes, so that the students, an empty and quiet classroom and the researcher were available. Concerning the alternative way of teaching, it is an original learning game that promotes an alternative teaching–learning method through questions and solved examples printed on cards to students with dyslexia. The subject matter of the tool deals with a specific part of the curriculum of the Mathematics A' Gymnasium, the 'Fractions'. More specifically, it deals with the research area of fractions, and its learning objectives are divided into 5 learning areas:

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- 1. Quantity
- 2. Equality of fractions
- 3. Base of 10
- 4. Algebraic and Geometric Thought
- 5. Forms of a fractional number

Regarding the design of the game, a dashboard has been formed which is divided into 5 coloured areas, depending on the difficulty and the research area the students deal with (Figure 1). Each thematic area corresponds to 5 closed-question cards with 5 similar solved examples on the backside of each card (Figure 2). Therefore, the game consisted of 25 questions in total and 25 solved examples for each question. The difficulty of the exercises is tiered as the students move on to each topic, and there is a variety of arithmetic operations so that the students can go through all the questions and be assessed. The transition from area to area takes place only with the process of completing the respective learning area. The aim of the participant is to cover the full range of exercises which are included in the specific thematic area of fractions modules. It should be noted that the choice of exercises from the researcher has been meticulously made to avoid obstacles or difficulties for students with dyslexia, after an extensive literature review of dyslexia and its correlation with mathematics. The dashboard and the two sides of one card is presented below.

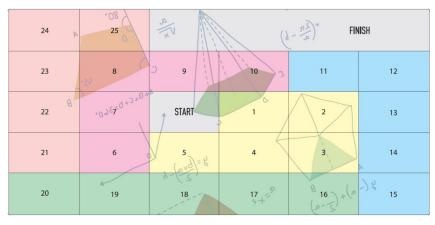


Figure 1. Dashboard.

The background consists of random mathematical shapes and equations to embellish the dashboard of the game within a mathematical context.

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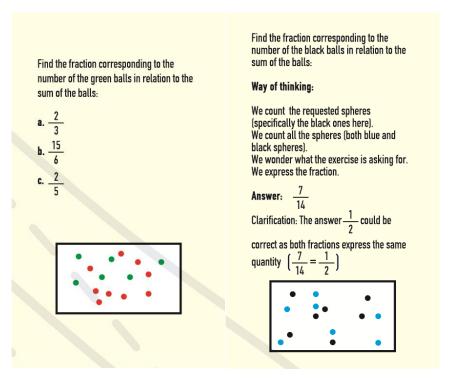


Figure 2. Two sides of a card of the game.

2.5.3. Reliability of Intervention

The reliability of the intervention will be examined with the help of Cronbach's Alpha. In the table below (Table 4), a total of 25 questions were selected, of which five cognitive areas of the intervention are created.

Table 4. Reliability Statistics.

Cronbach's Alpha	Cronbach's Alpha Based on Standardized Items	N of Items
0.766	0.771	25

The table above shows that the value of Cronbach's Alpha is 0.766, i.e., the level of reliability of all questions is sufficient but not very good. The table below (Table 5) shows all Cronbach's Alpha values if one of the intervention questions is removed each time.

Table 5. Item—Total Statistics.

	Scale Mean If	Scale Variance If		Cronbach's Alpha If Item Deleted
	Item Deleted	Item Deleted	Total Correlation	Cronducti o rapina ar richi o crecca
Card—Q1	14.91	19.326	0.017	0.775
Card-Q2	15.14	19.061	0.176	0.764
Card-Q3	14.63	19.033	0.081	0.772
Card-Q4	14.58	18.072	0.327	0.756
Card-Q5	14.55	18.176	0.307	0.757
Card-Q6	14.72	18.696	0.154	0.767
Card-Q7	14.63	18.7	0.16	0.767
Card-Q8	14.38	18.658	0.274	0.76
Card—Q9	14.48	19.15	0.074	0.77
Card—Q10	14.51	17.817	0.424	0.751
Card—Q11	14.46	17.757	0.479	0.748
Card—Q12	14.47	17.874	0.432	0.751
Card-Q13	14.46	17.511	0.552	0.744
Card—Q14	14.52	17.86	0.408	0.752
Card—Q15	14.66	19.356	0.003	0.776
Card—Q16	14.77	17.7	0.395	0.752
Card—Q17	14.89	17.793	0.397	0.752

Card-Q18	14.39	18.254	0.402	0.754
Card—Q19	14.54	17.366	0.531	0.744
Card-Q20	14.81	17.708	0.397	0.752
Card—Q21	14.75	18.161	0.282	0.759
Card—Q22	14.63	18.033	0.324	0.756
Card—Q23	14.55	18.003	0.353	0.755
Card—Q24	1450	18.223	0.316	0.757
Card-Q25	14.77	18.106	0.296	0.758

As is concluded, removing the Card -Q15 slightly improves the value of Cronbach's Alpha, increasing it by just 1%. Nevertheless, this question is part of the intervention, and it is considered good not to remove it. In any case, the improvement that appears from the removal of the Card -Q15 is very small and does not add anything extra to the reliability of the questionnaire.

2.5.4. Post-Test

The post-test was carried out 1 month after the teaching by A.A.P. and the collection of the intervention data. All the students retook the test of knowledge about fractions in 45 min, as in the pre-test. It must be mentioned that the pre-test and the post-test are exactly the same tests in order to take reliable results.

3. Results

3.1. Performance of Dyslexic Students, Who Were Not Intervened, However, Only Attended the Adapted Analytical Program

Initially, the performance of dyslexic students in both groups, the E.G. and the C.G., is going to be examined. The *t*-test for the equality of two means and the Mann–Whitney test in SPSS resulted in exactly the same values, so the *t*-test is going to be used for the analysis of the results. Table 6 shows the mean of dyslexic students in the C.G. and Table A1 in the Appendix A provides the results of the two-sample *t*-test comparing means.

Table 6. Performance of C.G.—A.A.P.

	Knowledge Pa- per in Fractions		Mean	Std. Deviation	Std. Error Mean
Caara	Pre-test	61	6.33	2.879	0.369
Score	Post-test	61	8.62	2.746	0.352

In the conclusion of the *t*-test, dyslexic students appear to be improved after attending the adapted analytical program by 2.29 points.

3.2. Performance of Dyslexic Students Who Participated in the Intervention

Regarding the performance of dyslexic students who participated in the intervention, Table 7 below shows that the mean before and after the intervention and Table A2 in the Appendix A provides the results of the two-sample *t*-test comparing means.

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Table 7. Performance of E.G.—Intervention Program.

	Knowledge Paper in Fractions	N	Mean	Std. Devia- tion	Std. Error Mean
C	Pre-test	63	6.02	5.082	0.64
Score	Post-test	63	11.7	4.192	0.528

In conclusion, from the two-sample *t*-test comparing means, dyslexic students appear to be significantly better after the intervention by 5.68 points. Examining the results so far, it seems that the intervention has benefited more dyslexic students than the teaching of the adapted analytical program, and in fact this improvement has been interpreted as 1.31 points. In order to confirm the above claim, we will present the comparison of the results of the score in the post-test of the dyslexic students of the two groups: the first group of the dyslexic students in which no intervention was applied (control group) and the second group of the dyslexic students in which the intervention was applied (experimental group). In support of the above claim, a comparison of the post-test score results of the dyslexic students constituting both groups will be presented. As is noticed in Table 8, it seems that the performance of dyslexic students to whom the intervention was applied increased by three points more than the performance of dyslexic students whose teaching was based on the A.A.P. guidelines set by the Greek Ministry of Education. The two-sample *t*-test comparing means is presented in Table A3 in the Appendix A.

Table 8. Comparison C.G.–E.G.

	Program That the Students Follow	N	Mean	Std. Deviation	Std. Error Mean
Caono	Adapted Analytical Program	61	8.62	2.746	0.352
Score	Intervention program	63	11.7	4.192	0.528

In conclusion, from the t-test, the dyslexic students in whom the intervention was applied appear to be more improved than the dyslexic students in whom no intervention was applied. It must be mentioned that this difference is statistically significant.

3.3. Performance Testing of Dyslexic Students in Each Question, Who Participated in the Intervention

The analysis of the research data is completed by checking the performance of the dyslexic students in whom the intervention was applied, not in their total score, but in their score per question. The results of the two-sample t-test comparing means are shown in Tables A4 and A5 in Appendix A. First of all, regarding the first question from the Levene test for the equality of means, it is noticed that the significance of the test is 0 < 0.05. Therefore, the null hypothesis is not accepted and the mean values of the two samples are unequal. In conclusion, the intervention enhanced the performance of dyslexic students by 2.11 points when concerned with placing fractions on the line of real numbers. For the second question, in Levene's test for the equality of mean, it is noticed that the significance of the test is 0 < 0.05. Therefore, the null hypothesis is not accepted and the mean values of the two samples are not equal. So, the intervention enhanced the performance of dyslexic students by 0.33 points as concerned with the equivalence of fractions. The third question concerns finding a fraction between two given fractions. In Levene's test for the equality of means it is noticed that the significance of the test is 0 < 0.05. Therefore, the means of the two samples are not equal to each other. So, the intervention enhanced the performance of dyslexic students by 0.42 points, when concerned with finding a fraction between two given fractions. The fourth question concerns the comparison of fractions. In Levene's test for the equality of means, it is noticed that the significance of

the test is 0 < 0.05. Therefore, the mean values of the two samples are unequal. So, the intervention enhanced the performance of dyslexic students by 0.47 points in comparing fractions. The next question concerns the calculation of the subtraction between two fractions. In Levene's test for the equality of means, it is noticed that the significance of the test is 0.009 < 0.05. Therefore, the means of the two samples are not equal to each other. So, the intervention enhanced the performance of dyslexic students by 0.22 points when concerned with calculating the subtraction between two fractions. The next question concerns the multiplication of two fractions. In Levene's test for the equality of means, it is noticed that the significance of the test is 0 < 0.05. Therefore, the mean values of the two samples are unequal. So, the intervention enhanced the performance of the dyslexic students by 0.71 points whenconcerned with the multiplication of two fractions. Continuing with the post-test, there was the question of converting a fraction to a decimal number. In Levene's test for the equality of means, it is noticed that the significance of the test is 0 < 0.05. Therefore, the mean values of the two samples are unequal. So, the intervention enhanced the performance of dyslexic students by 1.14 points in converting a fraction to a decimal number. Finally, regarding the problem of sharing a sum in four parts based on fractions, in Levene's test for the equality of means, it is noticed that the significance of the test is 0.286 > 0.05. Therefore, the means of the two samples are equal to each other. So, the intervention does not seem to have enhanced the performance of dyslexic students when concerned with the problem of dividing a sum into four parts based on fractions.

4. Discussion

The exercises carried out during this research were adapted to the needs of dyslexic students. Performing mathematical activities is a complex process that requires the use of many different skills. More specifically, the enhancement in all five learning areas helped each student to develop their mathematical abilities, but also to exhibit further enhancement in the corresponding areas.

The research questions of the study were confirmed, since the performance of student with dyslexia who participated in the intervention project was enhanced in comparison with the control group. In contrast, although the A.A.P. also increased the mean of the performance of dyslexic students, the increase in the mean was less than that of the intervention. The findings of Bryan et al. (1991) confirm how salient it is for dyslexic students to be integrated into special education programs due to significant differences between skills and mathematical performance. The findings of Choi et al. (2016) in this investigation indicated that this approach to inclusive education may benefit all students by improving student academic performance. Within the same context, Tam and Leung (2019) argue that students who showed some benefits in improving their behavioural and cognitive aspects required continuous intervention courses to become self-regulating students, develop self-motivation in order to improve, optimize on the learning methods, and adopt strategies in order to achieve academic goals. It should also be mentioned that these results confirm older research findings showing that teaching interventions based on the use of alternative games are more effective than a conventional type of interventions (Shu and Liu 2019; Kim et al. 2017; Fokides 2017; Al-Azawi et al. 2016; Ke and Abras 2012; Kebritchi et al. 2010; Kiger et al. 2012; Kim and Mido 2010; Shin et al. 2011). Additionally, dyslexic students can benefit from the A.A.P., especially if they are adapted in alternative methods of teaching, such as a board game with cards. Yeo et al. (2015) in their research also supported that students made significant improvements across all topics of mathematics through an intervention program. Generally, in the present study it is shown that dyslexic students learn from an educational game, changing their cognitive and affective measurements. This fact is in line with the proposal of Kim et al. (2017), Kraiger et al. (1993) and Castellar et al. (2014) who support that mathematical games can increase mental calculation speed in a similar way as an equivalent number of paper exercises. It is suggested to design games in a way that students' perceived competence, particularly

in-game competence, will be increased so that they will be more engaged in game-mediated learning, thus benefiting more from games.

However, in Greece, according to Stampoltzis and Polychronopoulou (2009), research on dyslexia is limited. There is no project that uses an alternative intervention to teach mathematics to dyslexic students of high school ages. Therefore, in the present study, the researcher aims to supplement the existing literature and at the same time shed some light on the effectiveness of an alternative intervention in teaching and learning mathematics for dyslexic students by providing them with different stimuli. This fact, after all, demonstrates the innovation and the importance of the implemented intervention, which if accompanied by the A.A.P. will be of great benefit to the dyslexic students.

Furthermore, using hypothesis testing for the intervention, clear conclusions can be drawn about the design. Firstly, dyslexic students were improved greatly in all the cognitive areas to such a degree that it is considered statistically significant. Secondly, both methods of teaching enhanced the performance of dyslexic students.

Based on the above conclusions, the intervention has positive results in dyslexic students, but this does not mean that modifications are not allowed. Modifications are needed for the techniques used and related to the specific questions in which the dyslexic students did not show much improvement. This fact, however, is not discouraging because there has been not only overall improvement of students, but also improvement in each focused category of the game separately. Therefore, the intervention may be improved in the future only if some corrections are made, for example the sample increases with the number of the participants, changes in the card content of the game which are included in the intervention, and in the method of teaching through the cards. As Papadopoulos (2010) notes in his statistical research, the intervention can be improved by reducing the variability while keeping the sample size constant. However, this is not possible in our case, while the results are collected and analysed exactly as the students gave them. So, a practical solution would be to increase the sample size. In this way, the variability will be reduced. Furthermore, Sabri and Gyateng (2015) state that the chance of detecting a strong statistical difference will be increased by picking a large enough sample size. In conclusion, it is worth noting the difficulties and limitations of the research. Initially, collecting the sample was not easy because many school principals presented concerns about the time and the day that the students were going to participate and thus disagreed with the research process. In addition, some students wanted to leave the class because they felt tired or anxious about their performance, even though they knew in advance that the process was anonymous and their performance would not be graded. Another shortcoming was the fact that, many students with dyslexia needed more time to complete the pre- and post-test. Finally, increasing the sample, adding new cards, or modifying the existing ones in the board game may lead to safer conclusions. This fact is relayed to the improvement of the value of Cronbach's Alpha in case of the removal of one card.

5. Conclusions

The first general conclusion is that the alternative intervention motivated the dyslexic students to work on their performance and show considerable signs of improvement to such a degree that it is considered statistically significant. In light of this, differentiated teaching of dyslexic students is helpful for them to understand the mathematical concept of fractions. This is precisely the reason why dyslexic students, who did not participate in the alternative intervention, also seem to be improved, presenting a slightly lower mean than that of the group of dyslexic students who attended the proposed intervention. The second conclusion is that dyslexic students can also benefit from the A.A.P., especially if they are adapted to alternative methods of teaching, such as a board game with cards. The third conclusion, regarding the duration of the intervention, is that more time and more sessions with students are needed. There were many students who left the project because of the time and the anxiety they felt. The fourth and last conclusion is that the alternative

intervention can be further modified. A practical solution would be to modify some of the techniques that were used and related to the specific questions, in which the dyslexic students did not show much improvement in their performance. Further research on a larger sample and with small changes in the intervention, making it even more dynamic, can possibly bring more reliable conclusions concerning the contribution of differentiated teaching to dyslexic learners. These conclusions show that dyslexic students could have a better performance in other countries too under a similar teaching method.

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Appendix A

Table A1. Independent Samples of C.G.—A.A.P.

		Levene's Test for Equality of Vari- ances				t-Te				
		F	Sig.	t	df	Sig. (2-tailed)	Mean Difference	Std. Error Differ- ence		dence Inter- Difference Upper
Score	Equal vari- ances assumed Equal vari-	0.214	0.645	-4.505	120	0	-2.295	0.509	-3.304	-1.286
Score	ances not as- sumed			-4.505	119.73	0	-2.295	0.509	-3.304	-1.286

(C.G. refers to Control Group and A.A.P. refers to Adapted Analytical Programs).

Table A2. Independent Samples Test for E.G.—Intervention Program.

		Equality	Levene's Test for Equality of Vari- ances			t-Te	est for Equality of	f Means		
		F	Sig.	t	df	Sig. (2-tailed)	Mean Difference	Std. Error Difference		dence Inter- Difference Upper
Caara	Equal variances assumed	0.653	0.421	-6.847	124	0.000	-5.683	0.830	-7.325	-4.040
Score	Equal vari- ances not as- sumed			-6.847	119.670	0.000	-5.683	0.830	-7.326	-4.039

(E.G. refers to Experimental Group).

Table A3. Independent Samples Test comparison of C.G. and E.G.

	e's Test for of Variances		t-Test for Equality of Means	
F	Sig.	t	df	Sig. (2-tailed) Mean Differ- Std. Error Dif- ence ference 95% Confidence Interva of the Difference
				Lower Upper

Score	Equal variances	19.571	0.000	-4.816	122	0.000	-3.075	0.639	-4.339	-1.811
	assumed	19.571	0.000			0.000	-3.073	0.059	4.559	
	Equal variances			-4.848	107.345	0.000	-3.075	0.634	-4.333	-1.818
	not assumed				107.545	0.000	5.075	0.004	4.555	1.010

Table A4. Performance testing of dyslexic students in each question who participated in the intervention.

	Knowledge Paper in Fractions	N	Mean	Std. Deviation	Std. Error Mean
Note in the following number line the points corre-	Pre-test	63	2.52	2.687	0.339
sponding to the given fractions 2/7, 7/7, 8/7, 5/7, 0, 1/7, 15/7	Post-test	63	4.63	2.465	0.311
We have the fractions 4/9	Pre-test	63	0.32	0.469	0.059
and 16/19. Are these frac-					
tions equivalent? Justify	Post-test	63	0.65	0.481	0.061
your answer.					
Find a fraction between 3/4	Pre-test	63	0.11	0.317	0.040
and 5/6.	Post-test	63	0.54	0.502	0.063
Compare these fractions:	Pre-test	63	0.24	0.429	0.054
5/8 and 4/6.	Post-test	63	0.71	0.455	0.057
Circle the correct answer	Pre-test	63	0.52	0.503	0.063
for this operation 6/7-4/21	Post-test	63	0.75	0.439	0.055
Calculate the operations	Pre-test	63	0.95	0.923	0.116
3/4*5/3 and 4/3*15/8	Post-test	63	1.67	0.672	0.085
Convert the following frac-	Pre-test	63	0.67	0.967	0.122
tions to decimal numbers: 7/10, 9/25, 4/50	Post-test	63	1.81	1.045	0.132
Four people money sharing	Pre-test	63	0.68	1.280	0.161
problem	Post-test	63	0.94	1.378	0.174

 Table A5. Independent Samples Test.

		Levene's Equality and	of Vari-	t-Test for Equality of Means							
		F	Sig.	t	df	Sig. (2-tailed)	Mean Differ- ence	Std. Error Dif- ference	terval of t	idence In- he Differ- ice	
Note in the follow-									Lower	Upper	
ing number line the points corresponding to the given fractions 2/7, 7/7, 8/7, 5/7, 0, 1/7, 15/7	Equal vari- ances as- sumed	0.127	0.722	-4.595	124	0.000	-2.111	0.459	-3.020	-1.202	
	Equal vari- ances not as- sumed			-4.595	123.084	0.000	-2.111	0.459	-3.020	-1.202	
We have the fractions 4/9 and 16/19. Are these fractions equivalent? Justify your answer.	Equal vari- ances as- sumed	0.560	0.455	-3.939	124	0.000	-0.333	0.085	-0.501	-0.166	
your answer.	Equal vari- ances not as- sumed			-3.939	123,930	0.000	-0.333	0.085	-0.501	-0.166	
Find a fraction between 3/4 and 5/6.	Equal vari- ances as- sumed	90.598	0.000	-5.727	124	0.000	-0.429	0.075	-0.577	-0.280	
	Equal vari- ances not as- sumed			-5.727	104.570	0.000	-0.429	0.075	-0.577	-0.280	

Compare these fractions: 5/8 and 4/6.	Equal vari- ances as- sumed	1.461	0.229	-6.039	124	0.000	-0.476	0.079	-0.632	-0.320
	Equal vari- ances not as- sumed			-6.039	123.572	0.000	-0.476	0.079	-0.632	-0.320
Circle the correct answer for this op- eration 6/7–4/21	Equal vari- ances as- sumed	19.202	0.000	-2.641	124	0.009	-0.222	0.084	-0.389	-0.056
	Equal vari- ances not as- sumed			-2641	121.728	0.009	-0.222	0.084	-0.389	-0.056
Calculate the operations 3/4*5/3 and 4/3*15/8	Equal vari- ances as- sumed	22.395	0.000	-4.965	124	0.000	-0.714	0.144	-0.999	-0.430
	Equal vari- ances not as- sumed			-4.965	113.293	0.000	-0.714	0.144	-0.999	-0.429
Convert the following fractions to decimal numbers: 7/10, 9/25, 4/50	Equal vari- ances as- sumed	1.377	0.243	-6.370	124	0.000	-1.143	0.179	-1.498	-0.788
, , , , , , ,	Equal vari- ances not as- sumed			-6.370	123.264	0.000	-1.143	0.179	-1.498	-0.788
Four people money sharing problem	Equal vari- ances as- sumed	0.132	0.717	-1.072	124	0.286	-0.254	0.237	-0.723	0.215
	Equal vari- ances not as- sumed			-1.072	123.336	0.286	-0.254	0.0237	-0.723	0.215

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